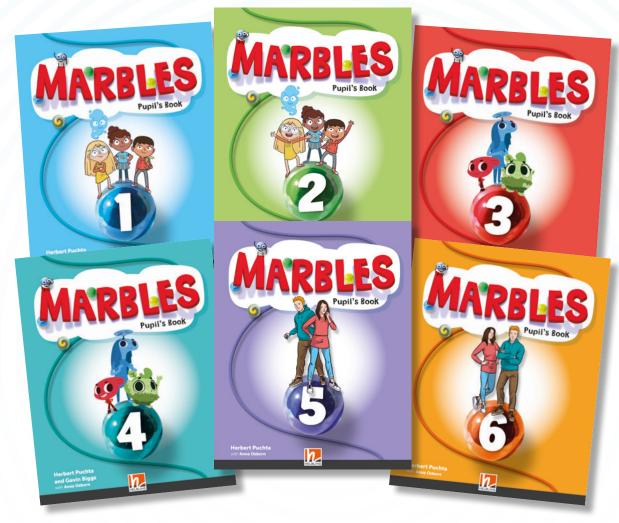
# ARBLES Ready fo rel!



The new six-level course for young learners

by Herbert Puchta and Gavin Biggs

with Anna Osborn





# **About Marbles**

Marbles is a six-level course for young learners of English.

Marbles whole-child approach takes lessons from the classroom to the outside world.

Marbles blends real-life topics with exciting storylines and videos to keep interest and motivation levels high.

Pupils develop language competence and Learning for life skills while they have fun and grow in confidence.



Learning for life skills nurture the children into rounded individuals and responsible global citizens.



# **Imagination**

is the foundation for both artistic expression and scientific research.



is the way in which we can combine our talents to reach a common goal.

# Global learning

is important to nurture children as global citizens, respecting other cultures and caring for the environment.

# Thinking skills

help us to navigate through life, reflecting on past experience, planning and problem-solving for the way forward.

# Creativity

is the practical expression of imagination.

# Social and emotional learning (SEL)

is essential for children to blossom into rounded adults.

# Digital skills

are necessary in today's world and children need to develop the flexibility to embrace new technology as it develops.

### Communication skills

The specific focus of the Communication skills activities in Marbles is an introduction to communicating ideas to an audience.



















# Topics and Vocabulary

Each new topic is presented through an engaging composite illustration at the start of the unit, with accompanying audio. These illustrations follow the everyday lives or adventures of the characters.

New vocabulary is presented using combined media: photographic video animation and individual illustrations with flashcards. Throughout the unit, there are many opportunities to use the new words, as well as a **Picture dictionary** for reference.





Clear vocabulary presentation with audio and video.

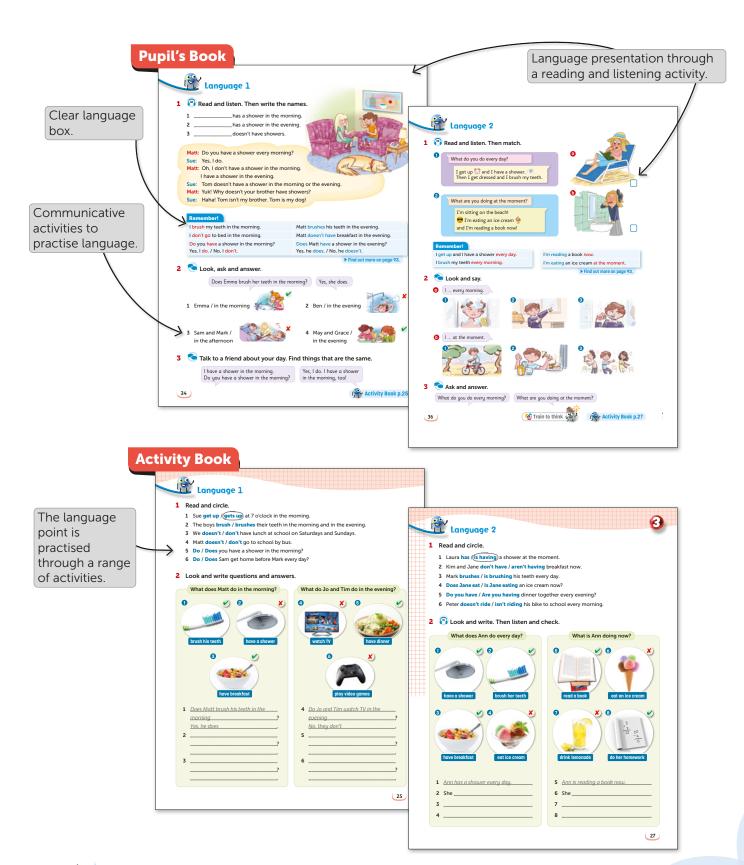




The new unit vocabulary is practised through a variety of activities, often writing at word or phrase level.



Each unit presents **two language points in context** using a variety of reading and listening activities. A comprehension task guides the children to focus first on meaning. There is then the opportunity to focus actively on the new forms in a *Remember!* box and **in a Language reference** section.

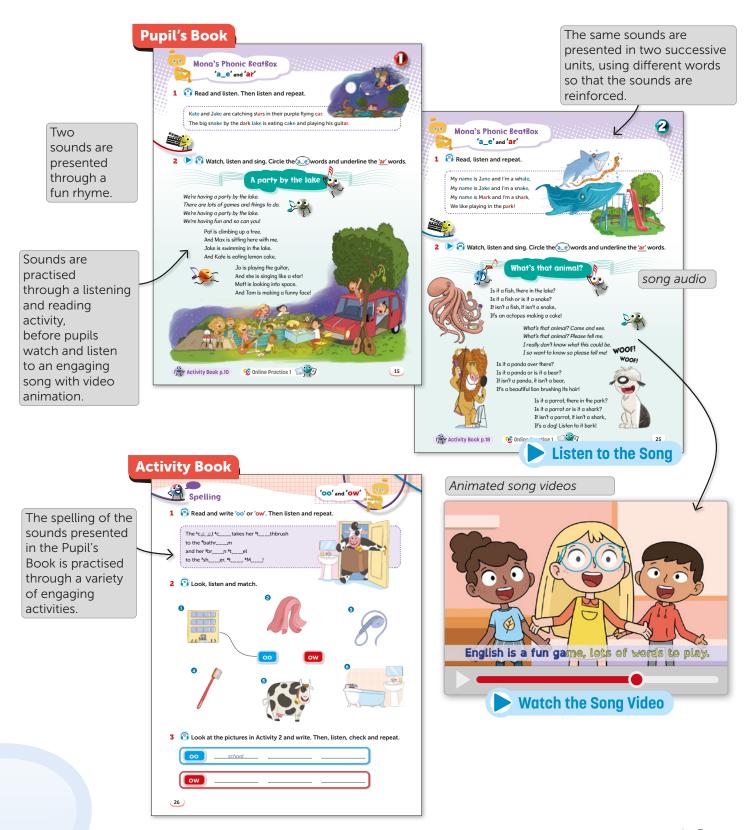




# **Phonics and Song videos**

In each unit, children practise key sounds that may be difficult for non-native speakers to identify and produce. The target sounds are presented via age-appropriate language in a fun rhyme.

They are then consolidated in **animated song videos** - Each phonics page features a song practising the target sounds of the unit. Fun animated audios and videos (**chants**, **songs** and **raps**) are provided to motivate and encourage children to participate, thereby reinforcing language.





Marbles offers a wide **range of video content** as a highly effective and motivating learning tool at different stages of the unit. Subjects are brought to life and children look forward to watching the next instalment of the animated videos or are curious to learn more about real life subjects presented by children of their own age.

In Marbles 1 – 6 you can find the following videos per level.

1	Marbles 1	Animated comic story Whatsit and friends!	<b>Our world</b> real-life videos with Jenny and James	Animated <b>song</b> videos	<b>Vocabulary</b> videos
1	Marbles 2	Animated comic story Whatsit and friends!	<b>Our world</b> real-life videos with Jenny and James	Animated <b>song</b> videos	<b>Vocabulary</b> videos
١	Marbles 3	Animated comic story <b>Space Time Adventures</b>	<i>Mia &amp; Mike</i> real-life videos	Animated <b>song</b> videos	<b>Vocabulary</b> videos
١	Marbles 4	Animated comic story <b>Space Time Adventures</b>	<b>The Twins</b> real-life videos with Lucy and Leo	Animated <b>song</b> videos	<b>Vocabulary</b> videos
1	Marbles 5	<b>The Twins</b> real-life videos with Lucy and Leo	<b>CLIL videos</b> with Luna and Jamie	<b>Round the world</b> videos	Animated videos  Rap with Ronnie!
1	Marbles 6	<i>CLIL videos</i> with Luna and Jamie	Round the world videos		Animated videos  Rap with Ronnie!



Animated comic story Space Time Adventures



CLIL videos



Mia & Mike real-life videos



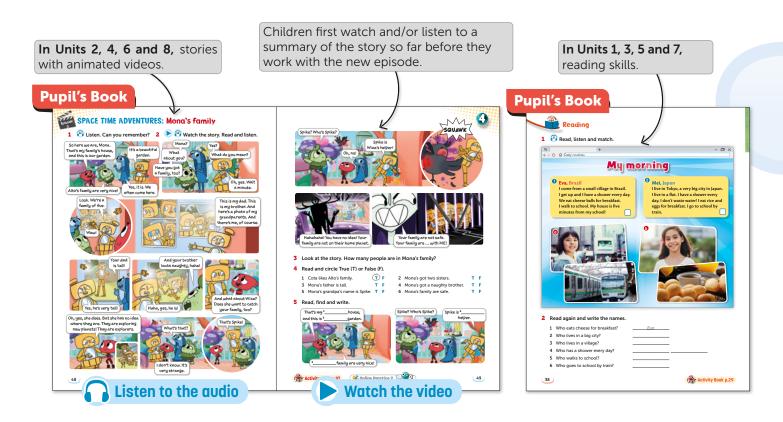
Round the world video

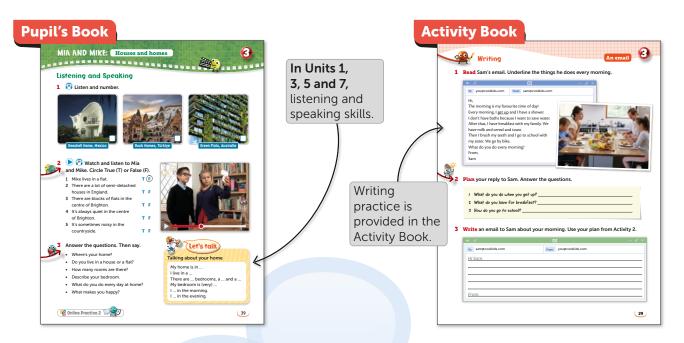


# Stories and Skills

**Animated stories** and **videos** throughout the course allow children to follow the episodic stories of the characters and get engaged. Stories provide motivating entertainment, consolidate the unit language and vocabulary and allow skills practice. They can be followed in the **Pupil's Book comics** and also in the **video animations**.

The **Skills pages** in the Pupil's Book and Activity Book integrate the stories and help children practise and consolidate the language and the four skills of the unit. They also learn functional language in useful *Let's talk* boxes that present everyday language in familiar situations.







# Real world content (CLIL) and Values

Every unit features **real-world content with CLIL** pages related to the unit topic. Themes span **Art**, **Natural science**, **Social science**, **Maths**, **History** and **Geography**. Children can apply the knowledge they gain from these lessons to other subjects they are learning. Positive **values** and **Learning for life skills** are reinforced throughout the course in different ways, while highlighting aspects of **Social and emotional learning (SEL)** and **Global learning**.



Real-world content related to the unit topic.

Children are invited to reflect on a value related to the CLIL content through the *Act Smart!* feature, highlighting *Learning for Life* skills such as Global learning or Social and emotional learning (SEL).



Specific **Learning for Life** feature can be found in levels 5 and 6.

Children also have the opportunity to review and consolidate what they have learned in a **practical project tasks** that develop **imagination** and **creativity** and then fosters **collaboration and communication** skills as children **share** their ideas.





# Learning to learn: review and exams

**Review** pages in the Pupil's Book and **My Marbles** file pages in the Activity Book encourage metacognitive **thinking skills**. Children review the language and learning objectives of the unit and reflect on their progress. They are invited to reflect on their progress by thinking about what they can now do and what they have learned by doing reflection and self-assessment activities in the Pupil's Book and Activity Book review pages.

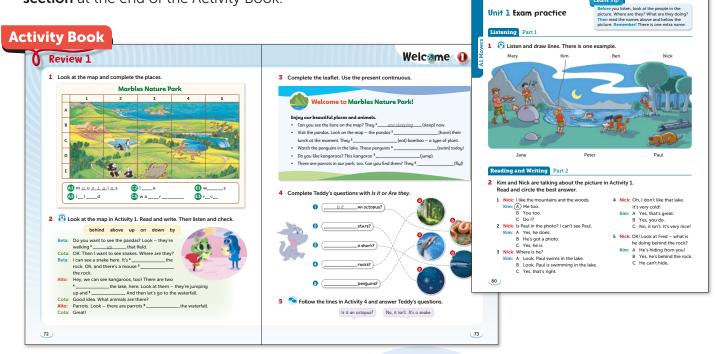






# Assessment and Exam preparation

This course is designed so that by the end of Level 4, children will be ready to take **Cambridge English A1 Movers** test and the **Cambridge English A2 Flyers** test by the end of Level 6. External exam activity types are practised in the **Exam practice section** at the end of the Activity Book.





# **Marbles Digital**

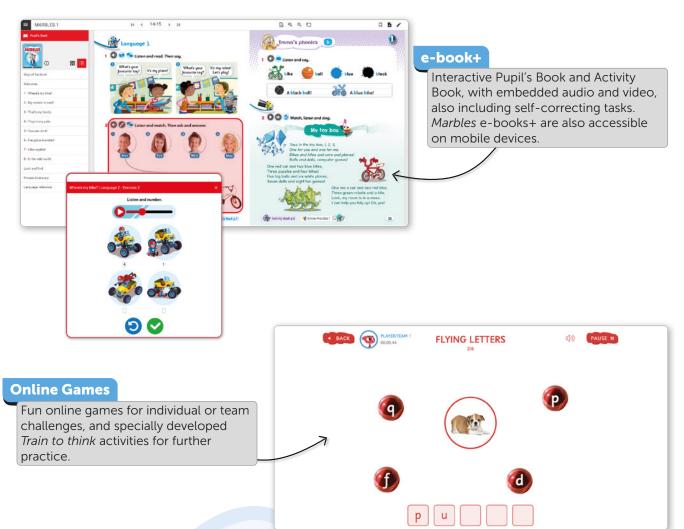


Whether you teach online or face-to-face, or a blend of both, *Marbles* offers a wealth of digital materials and resources, available on **Helbling e-zone kids**.

**Helbling e-zone kids** enable teachers to deliver content, assign tasks and homework, and to monitor children's progress.

All the audio and video content is also available on the Helbling Media App.

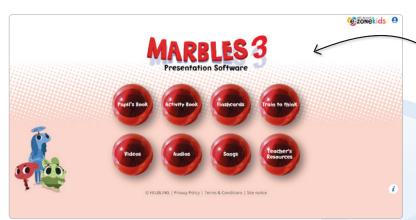






# **Online practice**

A range of online interactive tasks covering vocabulary, language and skills work. Select and assign tasks, set a deadline and receive a report detailing children's results.



### **Presentation Software (IWB)**

Teacher's e-book+ version of the Pupil's Book and Activity Book: all the pupil's material for presentation on an interactive whiteboard. The software can be used on a smartboard for face-to-face classes or sharing the screen with students in virtual classrooms.



# Assessment package with audio

Specially designed Diagnostic Tests and Progress Tests allow teachers to effectively evaluate pupils' level and progress. You can use ready-to-print tests or edit and generate your own versions for face-to-face teaching, or assign tests directly to your students.



# Helbing Media App

Audio and video available for mobile devices.









# **Pupil's Book**

with access code to:

- e-book+
- Online Practice









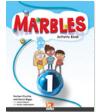




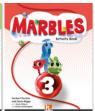
# **Activity Book**

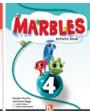
with access code to:

- e-book+
- Online Games

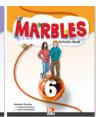














# FOR THE TEACHER

Teacher's Book with access code to **Presentation Software** including:

- Pupil's e-book+
- · Activity e-book+
- · Digital flashcards
- Train to think activities
- Teacher's Resources
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CEFR level:	Cambridge English exam:		
Pre-A1	Marbles 1	Starters	
Pre-A1	Marbles 2	Starters	
A1	Marbles 3	Movers	
ΑI	Marbles 4	Movers	
A2	Marbles 5	Flyers	
AZ	Marbles 6	rtyers	

Marbles	Level 1	Level 2	Level 3	Level 4	Level 5	Level 6
Pupil's Book	978-3-99089-755-3	978-3-99089-756-0	978-3-99089-757-7	978-3-99089-758-4	978-3-99089-759-1	978-3-99089-760-7
<b>Activity Book</b>	978-3-99089-761-4	978-3-99089-762-1	978-3-99089-763-8	978-3-99089-764-5	978-3-99089-765-2	978-3-99089-766-9
Teacher's Book	978-3-99089-767-6	978-3-99089-768-3	978-3-99089-769-0	978-3-99089-770-6	978-3-99089-771-3	978-3-99089-772-0
Flashcards	978-3-7114-0123-6	978-3-7114-0124-3	978-3-7114-0125-0	978-3-7114-0126-7	-	-

