

Günter Gerngross • Herbert Puchta

PLAYWAY 3

PUPIL'S BOOK



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	Unit 1 Back to school 2		Units 4-6 Show what you can do .. 40
	Unit 2 Pets 8		Unit 7 At home 42
	Unit 3 I'm scared 14		Unit 8 Feelings 48
	Units 1-3 Show what you can do 14		Unit 9 Shopping 56
	Unit 4 Weather 22		Units 7-9 Show what you can do .. 62
	Unit 5 What's the time? 28		Extra Unit Christmas 64
	Unit 6 Free time 34		Word list 65



6  Listen and point. Sing the song.

Oh, what a lovely morning

You're in bed,
and you wake up.
You check your watch.
It's time to get up!

Oh, what a lovely morning,
it's time to go to school.
Oh, what a lovely morning,
school is so cool!
School is so cool!

Wash your face,
put on your clothes.
Have a glass of milk.
Take your shoes off your feet!

Oh, what a lovely morning,
it's time to go to school.
Oh, what a lovely morning,
school is so cool!
School is so cool!



Musterseite
www.mehring.com



9  Listen and fill in the numbers.

- Wash your face.
- Put your rubber in your pencil case.
- Get out of bed.
- Put your books in your schoolbag.

- Have a glass of milk.
- Get your scissors.
- Put on your T-shirt.
- Check your watch.



10 Match.



11 Write the words

three ten one five nine
six two seven four

red blue white yellow green
black orange pink brown grey

8  yellow  _____ **1** _____ **9** _____ **5** _____

10 _____ **3** _____ **2** _____ **7** _____ **6** _____



1



Listen and point.

1



hamster

4



cat

7



guinea pig

10



snake

2



fish

8



dog

5



mouse

11



pony

3



rabbit

6



snake

9



budgie

12

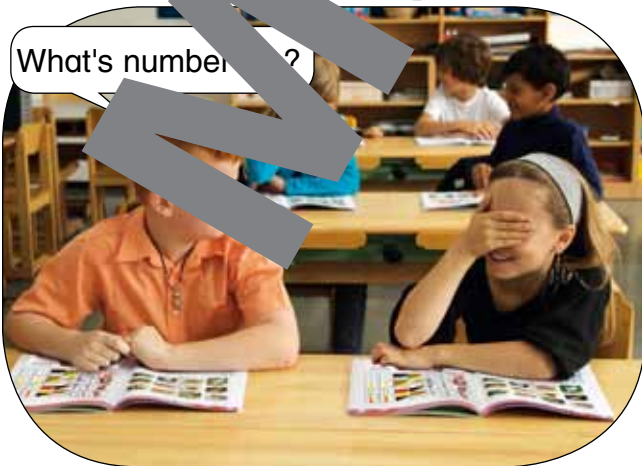


tortoise

2

Test your partner.

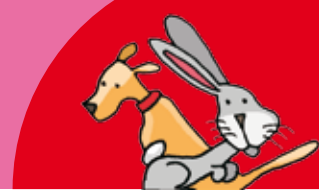
What's number 1?



Is it the snake?

Yes.





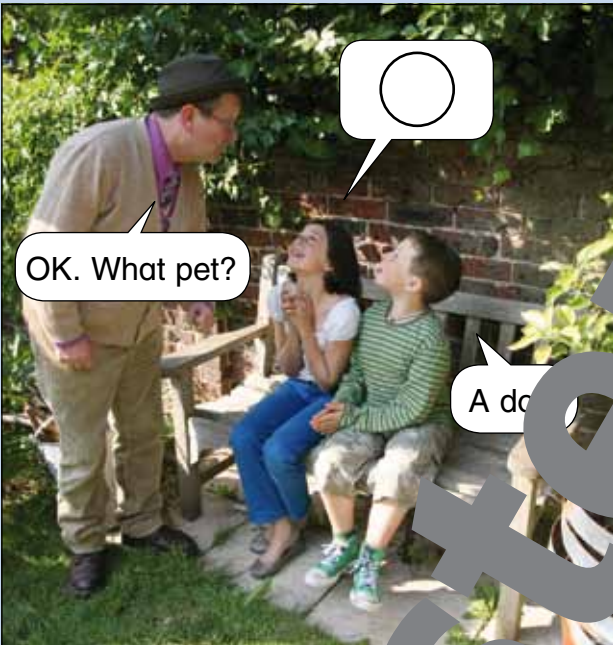
8



Watch the story. Read and write the numbers.

Pets

- 1 We want a pet.
- 2 Take the goldfish back to the shop.
- 3 I've got an idea.
- 4 Pets are great!





5



Watch the story.



Then listen and write.

The goat

check

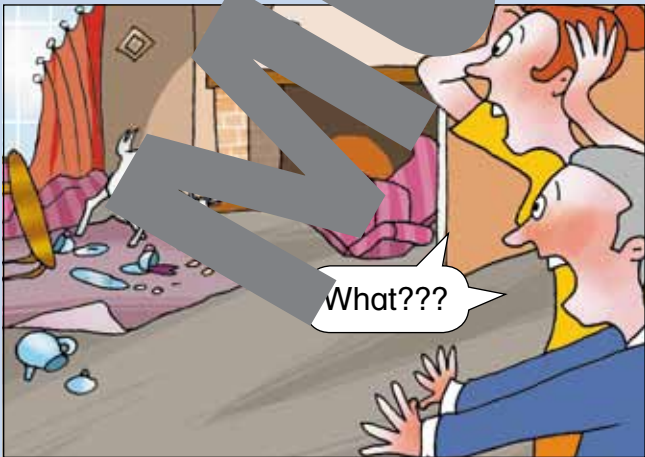
goat

What a





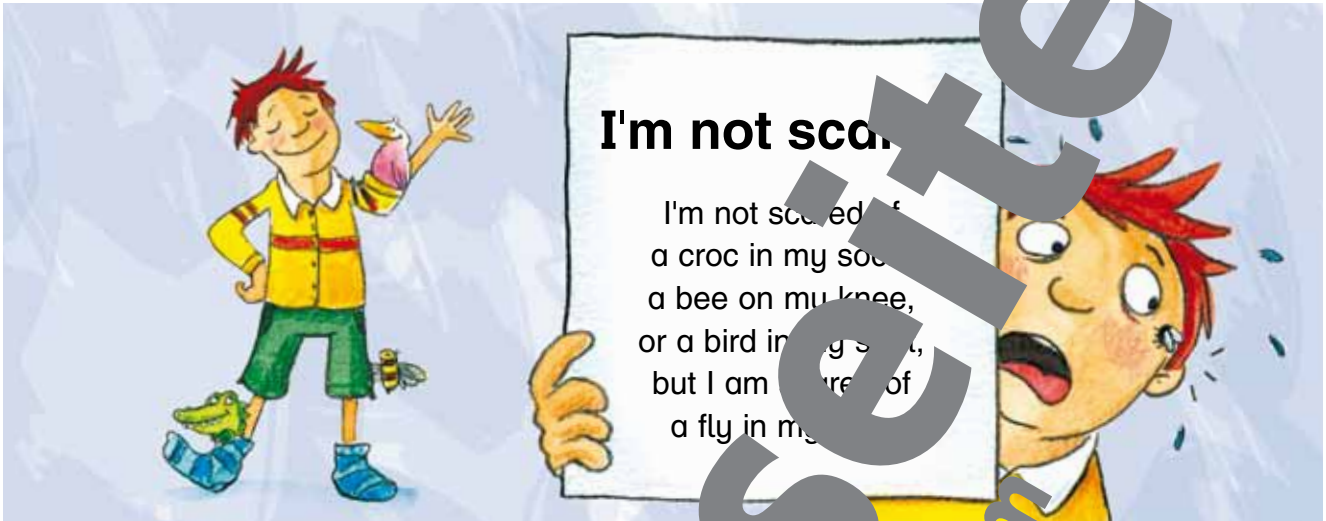
Help! Help! Thank you! Go away!



8



Listen and speak.



9

Write your own rhyme and draw a picture.



a croc in my sock



a bee on my knee



a rat on my hat



a bear on my chair



a mouse in my house



a fly in my eye



a snake in my cake

10

Read. Write your own text.

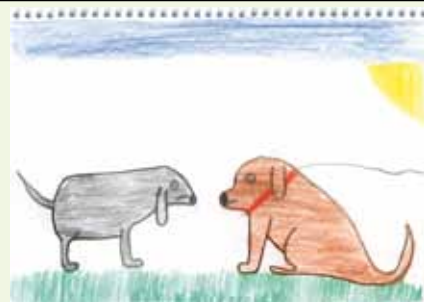
My text

I'm scared of spiders and snakes.

I'm not scared of dogs.

I like dogs.

But my dad is scared of dogs.



3  Listen and mime. Then listen and point.

What's the weather like?



4  Listen and fill in the numbers.

6



Listen. Do the chant.



Cold and hot

It's cold outside.

Put on your jacket.

It's cold outside.

Put on your hat.

It's cold outside.

Put on your mittens.

OK, let's go.

Let's go inside.

OK, let's go.

It's hot in here.

Take off your mittens.

It's hot in here.

Take off your hat.

It's hot in here.

Take off your jacket.

Ah, that's better.

7 Make a thermometer.



You need:

- a transparent straw
- a small bottle with cold water
- a bowl
- modelling clay
- hot water



1



Put the straw in the bottle.

2



Put the modelling clay around it to hold it in place.

3



Put hot water into a bowl.

4



Put the bottle into the bowl.

Think and guess.

What happens?

Then do the experiment.

?

The water in the straw rises.
It's a thermometer.



2



Listen and point.



cat



bat



dog



frog



fox



ox



mouse



louse

3



Listen. Do the chant.

What's the time?

"What's the time?"

says the frog.

"It's eight o'clock,"

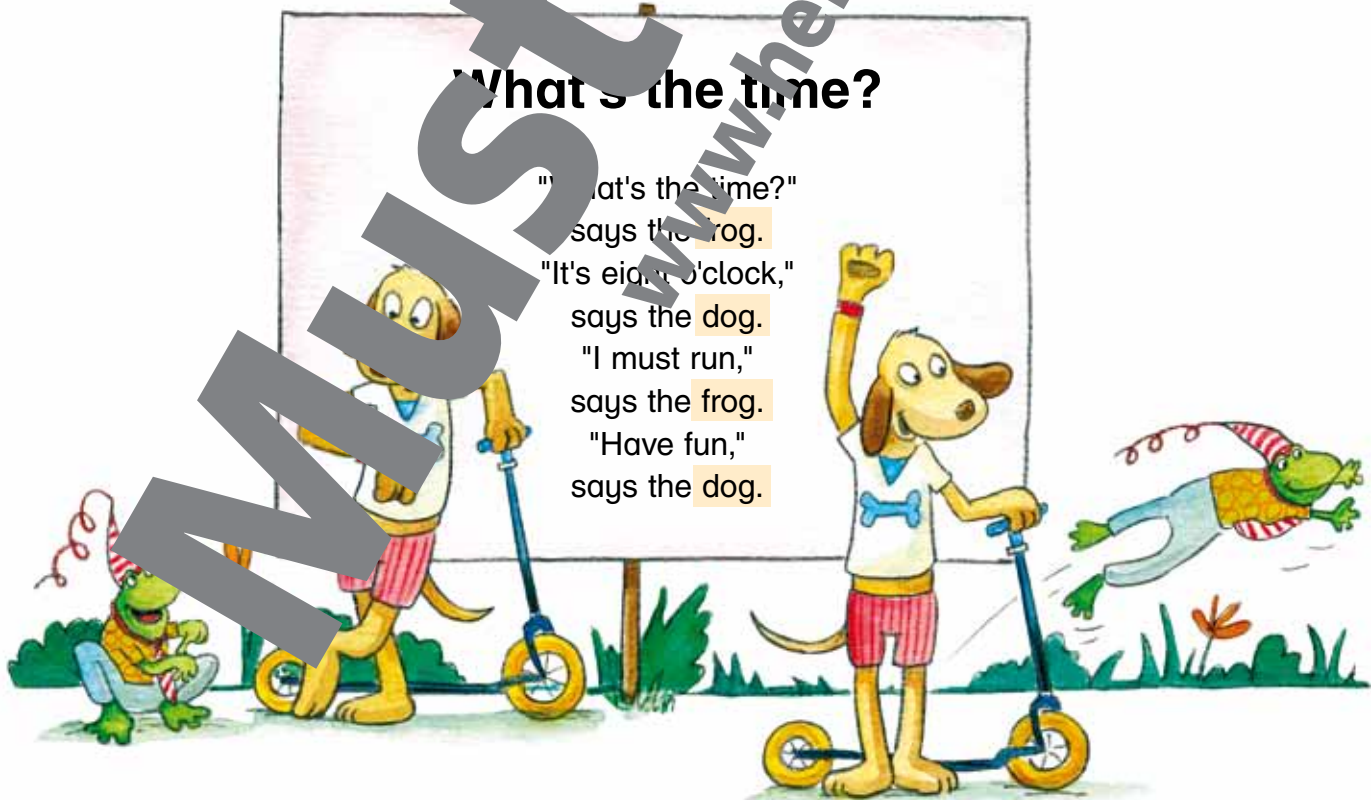
says the dog.

"I must run,"

says the frog.

"Have fun,"

says the dog.



4

Write your own chant. Draw a picture.

10 Look and write. Then create your own text about Ronnie.

skate

ski

ride a bike

cook spaghetti



Ronnie can't _____.



He can't _____.



He can't _____.



But he can _____.

11 Read. Write your own text.

My

I can sail _____.

I'm good at it.

I can skate and ride
a unicycle.

I can't play tennis.

My text

My best friend is Oliver.

He is nine.

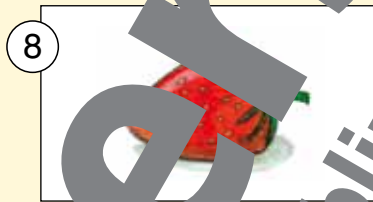
He plays football a lot.

He is very good at it.



Show what you can do

1 Read and fill in the numbers.



squirrel

hot

leaves

rainy

fog

jacket

spring

strawberry

cold

frog

sun

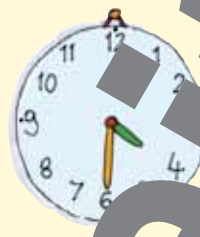
rain



2 Look and write.

It's quarter to four. It's half past four. It's quarter past four. It's four o'clock.









3 Match and write.

swim dive go skateboarding play football ride a horse sail a boat













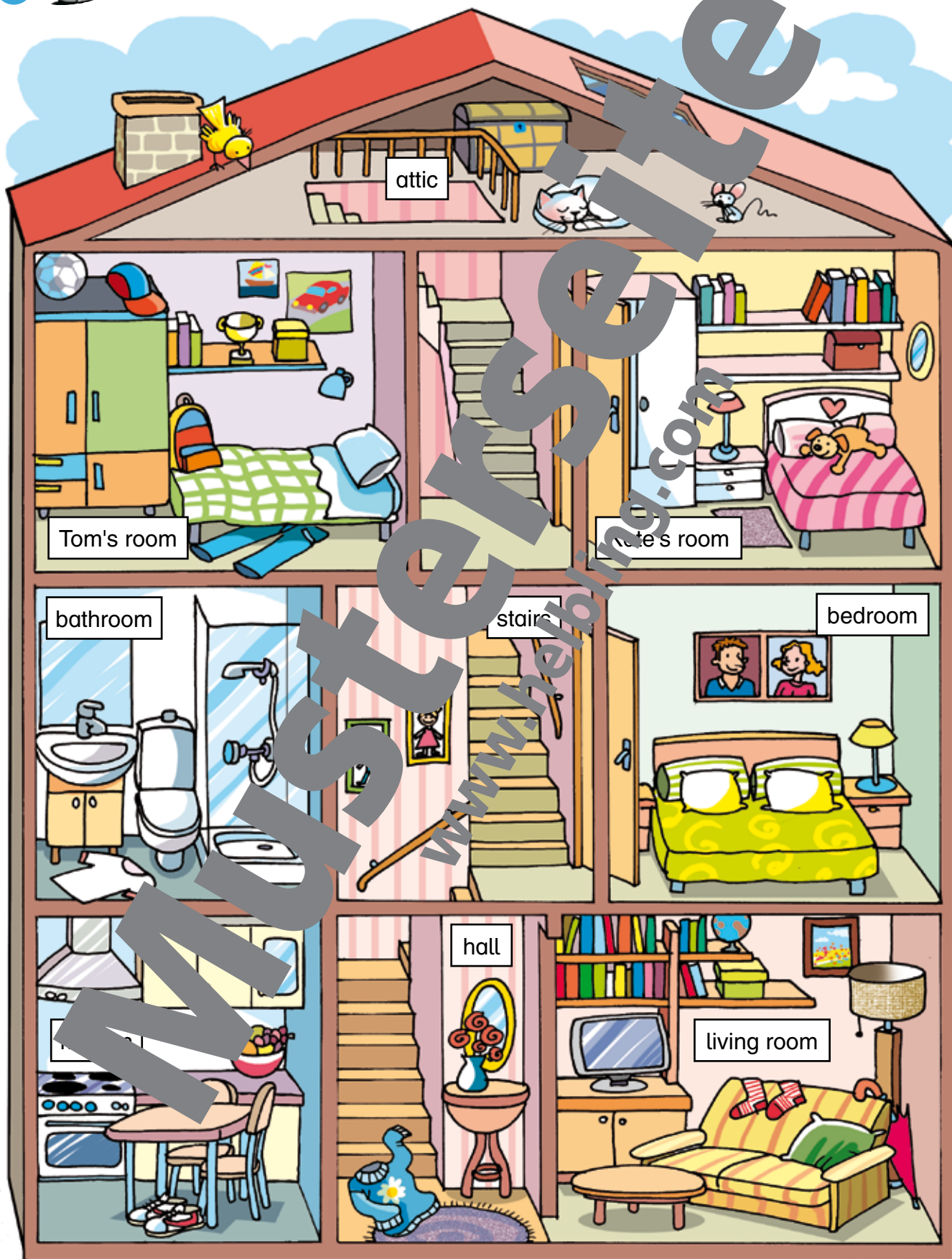


At home

1



Listen and point.





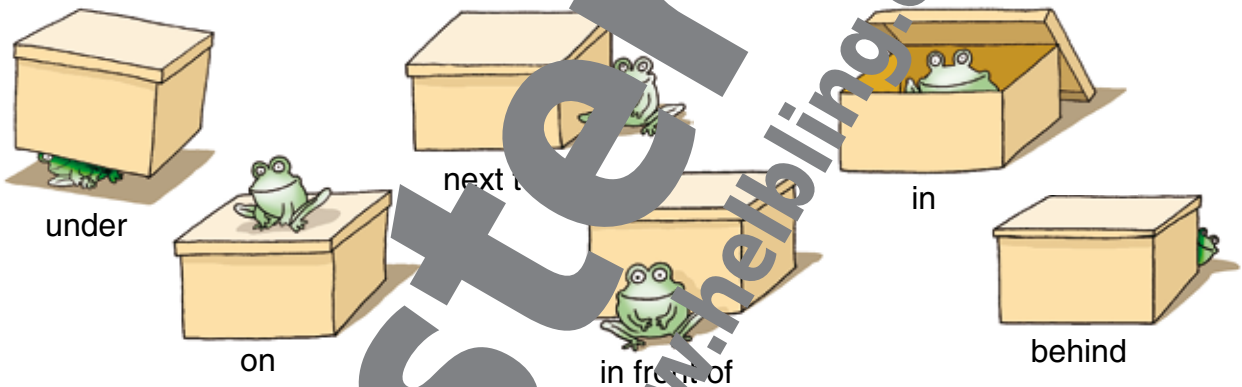
2 Play the game.

Where's the rubber?



Is it in the bathroom?

3 Look at the picture on page 42. Ask and answer.



Where are Tom's socks?
Where's his bag?
Where are his shoes?
Where's his school bag?

Where are Kate's trainers?
Where's her T-shirt?
Where's her pullover?
Where's her umbrella?



Where are Tom's socks?

On the sofa in the living room.

Where are Kate's trainers?

Under the ... in the ...





2  Listen and point.



3 How much money have they got now? Read and write.

① Ben has got £5. He buys a book for £2.50.
How much has he got now? £ _____

② Laura has got £8. She buys scissors for 90p.
How much has she got now? £ _____

③ Paul has got £11. He buys stickers for £4.
How much has he got now? £ _____

④ Tom has got £1. He buys a pen for 50p and
a magazine for £0.50. How much has he got now? £ _____

⑤ Caroline has got £15. She buys a DVD for £7
and sweets for 50p. How much has she got now? £ _____

⑥ Michelle has got £9.90. She buys a CD for £4.50.
How much has she got now? £ _____



4



Listen and point.

vegetables



carrots



onions



tomatoes



green peppers



cucumbers



potatoes



red peppers

fruit



apples



pears



oranges



bananas



plums

5



Listen and read in pairs, in groups and act out.

Girl: Good morning.

Shopkeeper: Good morning. Can I help you?

Girl: 3 green peppers and a kilo of
potatoes, please.

Shopkeeper: That's £2.65.

Girl: Here you are.

Shopkeeper: Thank you.

Girl: Goodbye.

Shopkeeper: Bye-bye.





6



Watch the story. Read and write.

Going shopping

It's very good! I forgot the fish.
 Sorry, Dad! We're busy. Can you go shopping?





A

airport
alone
angry (PW2)
apple (PW1)
at home
attic
autumn



Flughafen
alleine
wütend
Apfel
zu Hause
Dachboden
Herbst



B

banana
bat
bathroom (PW2)
bear
beautiful
bed (PW1)
bedroom
behind
best friend
better
bike (trip)
bird
black (PW1)
board
book
have breakfast (PW1)
brown (PW1)
budgie
busy (PW2)
butterfly (PW1)
bug



Banane
Fledermaus
Badezimmer
Bär
wunderschön
Bett
Schlafzimmer
hinter
bester Freund
besser
Rad(ausflug)
Vogel
schwarz
Tafel
Buch
frühstück
braun
Wellen
beschreiben
Schmeißerling
kochen



C

cake (PW1)
can (PW1)
Can I help you?

(play) card
carrot (PW1)
cat (PW1)
caterpillar
chair (PW1)
cheese (PW1)
child, children (PW2)
chocolate (PW1)
Christmas (PW1)
clean
It's ... o'clock.
close (the door)

Kuchen
Karte
können
helfen dir/
Ihnen helfen?
Karten (spielen)
Kartoffel
Katze
Raupe
Stuhl
Käse
Kind, Kinder
Schokolade
Weihnachten
putzen
Es ist ... Uhr.
(die Türe) schließen



clothes (PW2)
cold (PW1)
colour
come home
cook spaghetti
cool (PW1)
crazy (PW2)
crocodile
cucumber

Kleidung
Fliege
nach Hause kommen
Spaghetti kochen
cool/toll; auch: kühl
verrückt
Krokodil
Gurke



D

dance (PW1)
danger
dark
dinner
dog (PW1)

tanzen
Gefahr
Schreibtisch
Abendessen
einen Kopfsprung ins
Wasser machen
Hund



E

eat (PW1)
eighty
every day
eye (PW1)

essen
achtzig
jeden Tag
Auge



F

face (PW1)
farmer
feed squirrels
fifty
fit
(gold)fish
flavour
fly away
fly
fog
(play) football
forty
fox (PW2)
Friday
frog (PW1)
fruit (PW1)

Gesicht
Bauer
Eichhörnchen füttern
fünfzig
passen
(Gold)Fisch
Geschmack
wegfliegen
hier: Fliege
Nebel
Fußball (spielen)
vierzig
Fuchs
Freitag
Frosch
Obst



G

garden (PW2)
get up
ghost

Garten
aufstehen
Geist